JASON NELSON

Artist/Digital Writer CV

Website:	art: secrettechnology.com * poetry: heliozoa.com
Email:	heliopod@gmail.com or w.nelson@griffith.edu.au
Phone:	+61 04 12124382
Post:	4.17 Webb Centre, QCA, South Bank, Griffith University, Brisbane QLD,

ACADEMIC POSITIONS

2004 – Present   Faculty (Tenured, Associate Professor equivalent), Senior Lecturer
Digital Art and Writing, Queensland College of Art, Griffith University, Brisbane
Note: 2014: promoted to Senior Lecturer and transferred from Humanities to QCA

2006-07   E-Learning Fellowship, Griffith University, Gold Coast, Australia

2000 – 2004   Instructor, Professional and Creating Writing, Bowling Green State University, Ohio

2011-2014 Board Member, Literature Board, Australia Council of the Arts
2011-Current Board Member, Electronic Literature Organization, eliterature.org
Founder and Editor, NetPoetic.com, Digital Writing Portal, netpoetic.com

EDUCATION

2013   PhD, Interface and Digital Art/Writing, Griffith University

2000   MFA, Poetry concentration on New Media Art, Bowling Green State University

1993   BA, Cultural Geography Major, Asian Studies and English Minors, U of Oklahoma

SELECTED REVIEWS

Various press articles: LINK TO PRESS

Australia Council Literature Board Interview: LINK TO INTERVIEW

AWARDS

Short-Listed, Premiere's Book Awards, Western Australia, Digital Narrative Category (winner will be announced in late September), 2014

Winner Jury Award (top peer-review score) Annual Electronic Literature/Art Conference Exhibition, West Virginia University, 2012

Finalist, Biennale Internationale des poètes en Val de Marne, Winner of the Media Art Prize, Paris, France, 2011

Finalist, Webby Award, 2011

Winner Fiction Category, Bomar Gene, 4th International Prize Ciutat de Vinaròs on Digital Literature, University of Barcelona, Spain, 2010

Winner of the Media Poetry Prize, Countries of an Uncomfortable Ocean, Biennale Internationale des poètes en Val de Marne, Paris, France, 2009

Winner Webby Award for my art portal Secrettechnology.com.
"the Oscars of the web" International Society for Digital Arts, New York City, 2009

Wittenoom, Winner of the Newcastle Media Poetry Prize, Australia, 2009

Winner First Annual Pan-Literary Awards, This is How You Will Die, Drunken Boat Journal of Digital Theory and Practice. Connecticut State University, 2008
Finalist for the New Media Award, *I Made This. You Play This. We Are Enemies,* Cream Festival, Japan, 2008

Winner First International Prize for '*Digital Poetics'* in Ciutat de Vinaròs on Digital Literature, La Universitat, Universitat Oberta de Catalunya, 2006

SELECTED EXHIBITIONS AND PUBLICATIONS
* Jason Nelson's art portal Secrettechnology.com has had over 10 million hits since 2007.

2014
Writer in Residence, Digital Writing Grant, Australia Council of the Arts and the Queensland University of Technology.

Digital Music and Media Creativities, Book Chapter, Co-Authored with Andrew Brown, Routledge, UK.

Camberlands, Digital Poem, New River Journal of Writing, Virginia Tech University.

Speech to Text Poetry, Cordite Review, Melbourne, Australia.

Note: I currently have grant applications with Arts Queensland, The Australia Council, and exhibition applications with the ELO, ISEA and others.

2013
Textual Skyline, Overland Literary Journal, University of Melbourne.

Two interactive works for tablets (to be titled), **One Fiction and One Poetry,** Digital Writing Exhibition, Electronic, Literature Organization, **National Library of France, Paris.**

Uncontrollable Semantics 2, Interactive **Literature/Art Exhibition, MLA Conference,** Chicago, Illinois.

Game-Fiction Video Art, The Game Show, **Brick Theater and Exhibition Space, Brooklyn, NY**.

Digital Poetry Solo Exhibition, **Counterpath Press Gallery, Denver, Colorado**.

Game, Game, Game and again game, Art-Game Exhibition,
QUT Art Gallery "The Box", Brisbane.

Scrape Scraperteeth, **Vectors Game Writing Exhibition and Conference, Toronto.**

Hemerticon, Portuguese Translation, INPUT: Human-Computer Interaction Exhibition, Sao Paulo, Brasil.

Research Collaboration Grant, Griffith University, **Grant: 10,000.**

Digital Music and Media Creativities, Co-Authored with Andrew Brown, a chapter accepted

for publication in a Routledge book my Pam Burnard.

2012
Jury Prize, Fiction/Poetry digital works, Exhibition, ELO Conference, West Virginia, USA.

Retrospective, Ten Digital Art/Writing Works, Exhibition, ELO Conference, West Virginia.

Messages for our Future, **Digital Poem on the tsunami. Collaboration with the Media Response Team, Tohoku, Japan.** Japan Foundation, Sydney, Australia.

Flood Mosaic Artwork, Floodlines Exhibition, State Library of Queensland, Australia, **Grant: 12,000**.

Nothing You Have Done Deserves Such Praise, **Turbulence New Media Art,** New York, New Work **Grant: 3,000**.

Textual Skyline, ELMCIP Conference on Remediating the Social Exhibition, Edinburgh, Scotland, **New Media Scotland**.

Signs, Signs, Signs and other Machinima video poem artworks,
Dark Neon outdoor projection art project, Swell Sculpture Festival,
Gold Coast, Queensland, Australia, **Grant: 10,000.**

*Webby Award***,** Nominated, New York, New York

Branching, Branch, Branch, **Cordite Poetry Review**, Sydney, Australia.

2011
Scrape, Scraperteeth, **San Francisco Gallery of Modern Art,** CA.

Graphoem: German Translation Version, KARAWA.NET

Digital Primera. Soledades 2.0 No Moderno Artificio, Spain.

Evidence of Everything Exploding, Currents Exhibition 2011, New Mexico, USA

City Forest: Video Art, Origination Digital Art Project, Surfers Paradise, QLD

Sydney's Siberia, 2011 - Electronic Language International Festival exhibition, Sao Paulo, Brazil
http://www.file.org.br/

This is how you will die and Game, Game, Game and again Game, ELO, Electronic Literature Organization Collection 2. MIT, Massachusetts Institute of Technology,
http://collection.eliterature.org/2/

2010
game, game, game and again game, translated into French, **bleuOrange | revue de littérature hypermédiatique,** Quebec, Canada.

Digiquarium Digital Art Performance, Surfers Paradise Festival**, funded by a 12,000 grant from the Regional Arts Development Fund.**

Wide and Wildly Branded, Wittenoom, Sydney's Siberia, Leonardo Electronic Almanac,

Massachusetts Institute of Technology (accepted for future issue).

The Edge River Cinema Poetry Projections, **The Edge New Media Space,**
State Library of Queensland.

Machinima Exhibition, **Queensland University of Technology,** Creative Arts Precinct,
Four Videos created with Machinmia software.

Evidence of Everything Exploding, **Cyberhuman Forms Exhibition, UAVM
Gallery**, Fonlad, Digital Art Festival, Brasil.

Evidence of Everything Exploding, ELO AI Exhibition, **Brown University.**

Evidence of Everything Exploding, I Made This. You Play This. We Are Enemies,
The Start Show, **Ontario College of Art and Design.**

Sydney's Siberia, Drunken Boat Journal of Digital Theory and Practice. Issue 21,
Connecticut State University.

Sydney's Siberia, **Festival of Digital Art,** WebArt Exhibition, Brasil.

Sydney's Siberia, **Screengrab Award Finalist,** James Cook University, Queensland.

I Made This. You Play This. We Are Enemies, **Chico Art Net: a juried exhibition of net
art** from California State University, Chico.

2009
Bomar Gene, **4th International Prize Ciutat de Vinaròs on Digital Literature**, Winner
Fiction Category, Barcelona, Spain.

Countries of an Uncomfortable Ocean, **Biennale Internationale des poètes en Val de
Marne**, Winner of the Media Poetry Prize, Paris, France.

Webby Award (the Oscars of the web) for my art portal Secrettechnology.com.

Whittenoom, Winner of the **Newcastle Poetry Prize**, Australia**.**

Game, Game, Game and again Game and I Made This. You Play This. We are Enemies
Featured at the Poetry International Festival, Rotterdam, Netherlands.

Gold Coast Canopy, **Gold Coast City Art Gallery,** Dark Room, Gold Coast, Australia**.**

I Made This. You Play This. We Are Enemies. **Prospectives.09 Festival**, Sheppard
Gallery, Reno, Nevada.

I Made This. You Play This. We Are Enemies, **BME Exhibition, Australia National
University,** Canberra, Australia.

I Made This. You Play This. We Are Enemies, **Cream Festival, Finalist for the New
Media Award**, Japan.

Game, Game, Game and Again Game, and *This is How You Will Die,* accepted for **the 2ⁿᵈ ELO Collection, MIT and University of Maryland.**

Endings Eventually End: 25 Doomsday Countdowns, co-written by Davin Heckman,

The New River Journal of Digital Art and Writing, **Virginia Tech University.**

Alarmingly these are not lovesick zombies and game, game, game and again game, Wired for Games art exhibition, **Pinnacles Art Gallery**, Townsville, Australia.

2007-08
Game, Game, Game and again Game, The Art of Play Exhibition, **Case Western University**.

Endings Eventually End: 25 Doomsday Countdowns, New River Journal, **Virginia Tech University.**

Component Shift: revolutions between the valley walls, **The Tech Museum, San Jose, California**.

Between Treacherous Objects and Uncontrollable Semantics, BOOM 2007 International New Media Arts Festival, **National Taiwan University of the Arts**

Game, Game, Game., Digital Power Poetry, **Kala Institute, Goa, India**.

Between Treacherous Objects, Gallery for the IV, 11th International Conference Information Visualisation, **Zurich, Switzerland**.

Dimension is Night is Night, When Pressed, **Collected Works Gallery, Melbourne**, Australia.

Between Treacherous Objects, CGIV 4th International Conference Computer Graphics, Imaging and Visualization, **Bangkok, Thailand**.

Vholoce: Weather Visualizer, Curated Exhibition, The Trouble with the Weather: A Southern Response, **University of Sydney (UTS), Sydney**.

Game, Game, Game and again Game, **International Digital Arts: 2007 Exhibition**: The Vernacular Terrain, Brisbane.

MAXXI -Museo Nazionale delle Arti del XXI Secolo in Rome. Net Artwork *Uncontrollable Semantics* accepted into the permanent collection.

Game, Game…, CAC, Computer Art Congress, CAC Exhibition, **Mexico City. Mexico.**

ISEA, New Media Art Exhibition, Singapore, June 2008.

Commission for Interactive Artwork and Second Life Artwork, **The Tech Museum**, and TheTechVirtual, **Santa Clara, California**.

Commission for Net Artwork, **The University of Colorado** and Subito Press.
Game, Game…, Chico Net Art Open, **California State University**, Chico, California.

The Poetry Cube, New River Journal, **Virginia Tech University**, Virginia.

Major review, retrospective and interview in the journal, **The Iowa Review Web, The University of Iowa.**

2006

Shorts films for portable devices, The 4thScreen: A Global Fest of Art & Innovation for Mobile Phones, **NYC Museum of the Moving Image, New York City**.

How the Sun Works, Best Australian Poetry Anthology, University of Queensland Press.

An Introduction to the Study of Hypnotism, Algorithmic Art, **Queensland University of Technology (QUT) Brisbane**.

Explode this Explode, Net-Art Juried Exhibition, **Diverse Works Gallery, Houston, Texas.**

Hermeticon, Juried Exhibition**, Electrofringe New Media Art Festival**, Newcastle, Australia.

Dreamaphage Versions 1 and 2, Print and CD for distribution to major research libraries and university courses**, ELO (Electronic Literature Organization) 2006 Anthology.**

The Bomar Gene, Net-Art Juried Exhibition, **School of Art and Design, Michigan University.**

Pandemic Rooms. Curated Online Exhibition, **Extrapolations, Cleveland, Ohio.**

This is How You Will Die, First Annual Pan-Literary Awards, Drunken Boat Journal of Digital Theory and Practice. **Connecticut State University**.

Pandemic Rooms, Finalist, **The Harries National Digital Art Awards**.

This is How You Will Die, Demonstration Hall Exhibition, **Ideas Festival, Brisbane**.

Hymns of the Drowning Swimmer, Peer-Review,Juried Special Edition on New Media Poetics, **Leonardo Electronic Almanac, Massachusetts Institute of Technology.**

This is How You Will Die, The Bomar Gene, and *Pandemic Rooms,* **Rhizome Artbase, The New Museum (New York City).**

2005

Hermeticon: Pop Spell Maker, HyperRhiz: New Media Cultures, Issue One, **Washington University, Vancouver**, **Washington**.

The Bomar Gene, **ACM Multimedia 2005 Interactive Art Program**, Sponsored by ACM SIGMM, SIGGRAPH, and SIGCOMM, Singapore.

Promiscuous Design, **Digital Visions, Juried Net-Art Exhibition, University of British Columbia (UBC)**

Promiscuous Design, The 2005 Web Biennial, Istanbul Contemporary Art Museum.

Hermeticon: Pop Spell Maker, **Scan: Journal of Media Arts Culture Gallery**, Peer-Reviewed, Media Department, Macquarie University.

The Bomar Gene, Finalist Exhibition**, International Digital Arts Awards**, sponsored by Creative Industries Queensland University of Technology (QUT), and Queensland Health, QUT Brisbane.

First International Prize for the work '*Digital Poetics'* in **Ciutat de Vinaròs on Digital Literature, La Universitat, Universitat Oberta de Catalunya.**

2004 and Previous:

Ohio Arts Council Grant, New Media Art, $5,000.

Conversation, Poems that Go, Featured Work for the Sound Issue.
http://www.poemsthatgo.com/gallery/spring2003/conversation/index.htm

Digital Visions, a juried virtual on-line exhibition, **University of British Columbia**.
Three works accepted.   http://ontherundesign.com/Artists/Jason_Nelson.html
Epimone, New Media Art Collection, Madrid, Spain. Three new media works chosen for their online gallery, http://www.meltemi.info/epimone/.

2003 International Digital Arts Awards, *Panhandle* selected as finalist,
http://www.internationaldigitalart.com/IDAA/idaa.html

Lancaster Film and New Media Festival, United Kingdom, Sponsored by Folly.co.uk,

This will be the end of you series, July, 2003.
Locomotive and Creatures, Bathhouse Literary Journal, Eastern Michigan University,
http://www.emunix.emich.edu/~bhouse/ , Spring 2003.

Nine attempts to clone a poem and *Frostbite,* Reconstruction: an interdisciplinary culture studies journal,
http://www.reconstruction.ws/   Spring 2003.

Panhandle and Superstitious Appliances selected for **Digitalis 2**:The Spiritual in Digital Art Juried gallery show, The Evergreen Cultural Centre, British Columbia, Canada.

This will be the end of you: play 1: chemistry **Slope Editions**, New Media Issue,
www.slope.org, Spring 2003.

This will be the end of you: play 3: and the last machine with moving parts,
Slope Editions, New Media Issue, www.slope.org, Spring 2003.

This will be the end of you: play 4: within, within, Slope Editions, New Media Issue,
www.slope.org, Spring 2003.

This will be the end of you: play7: genetic code, Bathhouse Literary Journal, Eastern Michigan University,
http://www.emunix.emich.edu/~bhouse/ , Spring 2003.

This will be the end of you: play6: four variable creation, inflect: a journal of multimedia writing,
http://www.ce.canberra.edu.au/inflect/, Spring 2003

This will be the end of you: play9: curious to know, inflect: a journal of multimedia writing,
http://www.ce.canberra.edu.au/inflect/, Spring 2003.

2002 Seattle Poetry Festival, HYPER POETRY & ERGODIC/INTERGRAMMATIC POETRY, four New Media works selected for their juried gallery exhibit.

Color, Esocentric\\, Gender and Technology, George Mason University,
 chnm.gmu.edu/ematters/issue6/body_current.html, Spring 2002

Daisy Cutter, TAParts gallery, http://www.taparts.org/Digital.cfm, Fall 2002.
In an Unrelated Sequence Comes, , nmediac, Journal of New Media and Culture, http://www.ibiblio.org/nmediac/winter2002/, Winter 2002.

Panhandle, Beehive Hypertext/New Media Journal, Vol. 5, Issue 1, beehive.temporalimage.com/bee_core/, Summer 2002.

Plush, BoomerangUK: Internet Literature, Issue 5, www.boomeranguk.com/, Spring 2002.

Plush, The Blue Moon Review, Special Issue The Edge Effect, www.thebluemoon.com/coverley/Blue2/index.shtml, Summer 2002.

Superstitious Appliances, ctheory: journal of multimedia, Wired Ruins Issue http://ctheorymultimedia.cornell.edu 2002.

Superstitious Appliances, Electronic Literature Organization 2002 Symposium Gallery, www.eliterature.org/state/work-NelsonJ.shtml

Superstitious Appliances, nmediac, Journal of New Media and Culture, http://www.ibiblio.org/nmediac/winter2002/, Winter 2002.
This will be the end of you: play15, in indestructible ping-pong ball, Whalelane: writing, visuals, hybrids, http://www.whalelane.com/, Fall 2002.

Diseases of the Horse: Vesicular Stomatis , 3rdbed New Media Gallery, www.3rdbed.com/New Media, Spring 2000

Diseases of the Horse collected hypertexts, The Little Magazine, http://www.albany.edu/~litmag/vol222/ Winter 2000.

Eleven (16) Occurrences of the Number Four, 3rdbed New Media Gallery, www.3rdbed.com/New Media, Fall 2001.

Frostbite Furtherfield.org: Online Writing and Art gallery, http://www.furtherfield.org/jnelson/index.html Fall 2001.

Gorgeous Oaks, Cauldron and Net, New Media journal, www.studiocleo.com/cauldron/volume2/, 2000.

Heliopod: Poetry Project Immedia 2001, University of Michigan, Art Exhibition.

In an Unrelated Sequence Comes, Soundtoys Artist Gallery, www.soundtoys.net/a/newwork/jasonnelson/, Summer 2001.

In an Unrelated Sequence Comes , 3rdbed New Media Gallery, www.3rdbed.com/New Media, Spring 2001.

Machine Poems, Burning Press Online Gallery, http://www.burningpress.org/gallery/gallery.html Fall 2000.

Moving Furtherfield.org: Online Writing and Art gallery, http://www.furtherfield.org/jnelson/index.html Fall 2001.

Nine Attempts to Clone a Poem, Poems that Go, Inspiration Link, http://www.poemsthatgo.com/links.htm **Fall 2001**.

Series Poems, 3rdbed New Media Gallery, www.3rdbed.com/New Media, Fall 2001.

SIGGRAPH 2001, Multimedia Design Conference,
      Selected as participant in an Interactive Multimedia Project.

Tracing, NowCulture, Online Writing and Art Magazine, www.nowculture.com, Spring 2001.

Tracing, The Lite Show, MIT Gallery Finalist, http://www.liteshow.org/gallery.html
fall 2001.

unfortunate and reflecting, NowCulture, Online Writing and Art Magazine, www.nowculture.com, Spring 2001.

SELECTED LECTURES/WORKSHOPS and ARTIST RESIDENCIES
INVITED AND DISTINGUISHED

2011-13

Digital Literature Talk and Workshop (tele-video) Soledades, Madrid, Spain
http://soledadesdospuntocero.com/
Digital Poetry Talk and Panel (tele-video)Chile, Universidad de las Artes ciencias y Comunicacion
and University of Surrey
MLA Electronic Literature Exhibit (tele-video) Artist Talk and Creation of Collaborative Digital
Literary work based on contributions from attendees. Seattle, Washington
Digital Literature Workshops, Library Hack Project, State Library of Queensland.
Artist Talk and Workshop, University of Western Sydney.
Lecture for Lori Emerson's Electronic Literature Course (tele-video) University of Colorado + The
Lock-Up Gallery, Artist Residency, Newcastle, Australia
The Edge New Media Space, State Library of Queensland, Artist Residency
University of Mary Washington, Electronic Literature Lecture
ELO Conference, Brown University (tele-video)

2009
AG3 Conference, Curator of Net-Art Exhibition, LA County Museum.
The Lock-Up Gallery, Artist Residency, Newcastle, Australia, Three weeks.
The Edge New Media Space, State Library of Queensland, Artist Residency, Brisbane,
Australia, Four Months (one day a week).
University of Mary Washington, Electronic Literature Lecture.

2008-09
ELO Conference, Vancouver Washington.
Newcastle Regional Art Gallery, Newcastle, Australia.
Keynote Speaker, E-Poetry Conference, Barcelona, Spain.
BME Exhibition, ANU, Canberra Australia.
University of Colorado, Electronic Literature Lecture.

2007
Speaker, Power Poetry Conference, Goa, India, Nov 2007.
AUC Conference, Net Art talk, Brisbane.
Keynote Speaker, **Paris University VII, E-Poetry Symposium**, May, 2007.
Keynote Speaker, Launch of ELO headquarters, U of Maryland, MITH, Feb 2007.
Reading and Workshop, Rutgers/New Jersey Institute of Technology, Feb 2007.
Keynote Speaker, AUTOSTART,**University of Pennsylvania**, Oct 2006.

2006
2005-06 *Keynote Speaker,* University of West Virginia, Bios Conference, Sept 2006.
*Distinguished Lecture Series***, Sponsored by New Media Design and the
Department of English, Workshop and Lecture, University of California, Los
Angeles (UCLA), Nov 2005.**
Writers Lecture Series, Sponsored by the Department of English, Workshop and Lecture,
University of Miami, Dec 2005.
Artist Talk, Queensland University of Technology (QUT) Jul 2005.
Netbehaviour Artist Residency, July 2005. **Sponsored by the Arts Council of England in
association with Furtherfield.org.**
Artist Interview, **The Deep End Program, ABC Radio National**, Sept2005.
2004
Invited Speaker and Panelist, Creativity and Industry Symposium, **University of
Technology in Sydney (UTS)**, Jun 2004.
Artist Reading and Workshop, **Canberra University**. May 2004.
Distinguished Scholar Program, Reading and Workshop, Sponsored by the Creative

Writing Program**, Brown University,** Nov 2003.

2003   *Annual Invited Author Reading Series, Reading and Workshop,* Sponsored by Writer's House and English Department, University of Maryland, Nov 2003.

Artist Reading and Workshop, Sponsored by College's New Media Program, Richard Stockton College Nov 2003.

Artist Reading and Workshop, Sponsored by College Poetics Program, Dec 2003.

Featured Artist, **State University of New York, Buffalo**, PAD Conference, Sponsored by the ELO and the UC Santa Barbara, University of California at Santa Barbara, Spring 2003.

ENDS